

# IsNull

## %IsNull function

**Function** If the first parameter *Arg* is valid (i.e. the value of attribute [VLD](#) of parameter *Arg* is TRUE), the function returns the parameter *Arg*. If the first parameter *Arg* is invalid, the function returns the second parameter *Replacement*.

**Declaration**

```
UNIVAL %IsNull(  
    UNIVAL in Arg  
    UNIVAL in Replacement  
)
```


**Parameters**

<b>Arg</b>	Compared value.
<b>Replacement</b>	Replacement value if <i>Arg</i> is invalid.

**Example**

```
INT _i, _j, _k  
  
_i := %IsNull ( Sec, Min)           ; returns value of Sec, as it is  
always valid  
  
_i := %SetInvalid(_i)               ; invalidate the value  
_j := 999  
_k := %IsNull ( _i, _j)             ; returns value 999, as the value of  
_i is invalid
```

**Related topics** [%SetInvalid](#)

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