# CLOSE

## CLOSE action

**Function**                Closing of a graph, graphic picture, or composition.

**Declaration**

```
CLOSE grObjIdent [INSTANCE instanceExprInt]
```

or

```
CLOSE grObjIdent  ON procIdent [INSTANCE instanceExprInt]
```

or

```
CLOSE grObjIdent  ON ALL [INSTANCE instanceExprInt]
```

or

```
CLOSE DIRECT
```

**Parameters**

| grObjIdent | in | Reference to an object of *Graph*, *Picture* or *Composition* types. |
|---|---|---|
| procIdent | in | Identifier of a *Process* type object (Human Interface). |
| instanceExprInt | in | Expression of *Int* type, which specifies the object instance number. |

**Description**         The action will close a given graphic object (optionally also the given instance) on a specified console (if not declared, then on SELF.HIP) or on all running consoles.

Action with the **DIRECT** clause is permitted only for:

- the script of the active picture - the action closes the active picture,
- the script of server event opened by an OPENEVENT action
  - closes the script (

*WARNING:*

next actions may not be executed - so it is recommended to put the

**CLOSE DIRECT**

action at the end of RPC procedure).

**Examples**            Closing a graph in the process SELF.HIP

```
BEGIN
 ALIAS _newGraph
 INT _newGraphHBJ
 SET _newGraph AS D.graf
 IF _newGraph\HBJ = 0 THEN
 ELSE
  OPEN _newGraph ; opening a graph in SELF.HIP process
  DELAY 2[s]
  CLOSE _newGraph ; closing a graph in SELF.HIP process
 ENDIF
END
```

Closing an instance of a graph in all HIP processes

```
 BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON ALL INSTANCE 0 ; opening the first instance
   OPEN _newGraph ON ALL INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON ALL INSTANCE 1 ; closing the second instance
  ENDIF
 END
```

Closing aparticular instance of a graph in the HIP process

```
 BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
   OPEN _newGraph ON srvskol1v.HIP INSTANCE 0 ; opening the first instance
   OPEN _newGraph ON srvskol1v.HIP INSTANCE 1 ; opening the second instance
   DELAY 2[s]
   CLOSE _newGraph ON srvskol1v.HIP INSTANCE 1 ; closing the second
instance
  ENDIF
 END
```

**Related pages:**

Script actions