

CLOSE

CLOSE action

Function

Closing of a graph, graphic picture, or composition.

Declaration

CLOSE grObjIdent [INSTANCE instanceExprInt]

or

CLOSE grObjIdent ON procIdent [INSTANCE instanceExprInt]

or

CLOSE grObjIdent ON ALL [INSTANCE instanceExprInt]

or

CLOSE DIRECT

Parameters

grObjIdent	in	Reference to an object of <i>Graph</i> , <i>Picture</i> or <i>Composition</i> types.
procdent	in	Identifier of a <i>Process</i> type object (Human Interface).
instanceExprInt	in	Expression of <i>Int</i> type, which specifies the object instance number.

Description

The action will close a given graphic object (optionally also the given instance) on a specified console (if not declared, then on SELF.HIP) or on all running consoles.

Action with the **DIRECT** clause is permitted only for:

- the script of the [active picture](#) - the action closes the active picture,
- the script of [server event](#) opened by an [OPENEVENT](#) action
 - closes the script (

WARNING:

next actions may not be executed - so it is recommended to put the

CLOSE DIRECT

action at the end of RPC procedure).

Examples

Closing a graph in the process SELF.HIP

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf
  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ; opening a graph in SELF.HIP process
    DELAY 2[s]
    CLOSE _newGraph ; closing a graph in SELF.HIP process
  ENDIF
END
```

Closing an instance of a graph in all HIP processes

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON ALL INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON ALL INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON ALL INSTANCE 1 ; closing the second instance
  ENDIF
END
```

Closing a particular instance of a graph in the HIP process

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON srvskollv.HIP INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON srvskollv.HIP INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON srvskollv.HIP INSTANCE 1 ; closing the second
instance
  ENDIF
END
```



Related pages:

[Script actions](#)