

HI_GetOwnerHBJ

%HI_GetOwnerHBJ function

Function	The function returns the unique identifier (HOBj) of the picture which the current picture is inserted as a subpicture to.			
Declaration	<pre>HBJ %HI_GetOwnerHBJ([BOOL in bPhysical := True])</pre>			
Parameters	<table><tr><td>bPhysical</td><td>If the value of parameter is True, the function returns a basic HOBj of the picture which the current picture is inserted to. If the value of parameter is False, the function returns a dynamic (unique) HOBj of the instance picture which the current picture is inserted to.</td></tr></table>	bPhysical	If the value of parameter is True , the function returns a basic HOBj of the picture which the current picture is inserted to. If the value of parameter is False , the function returns a dynamic (unique) HOBj of the instance picture which the current picture is inserted to.	
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Description	If the picture is not opened as a subpicture, the return value is 0.			
Example	<pre>ENTRY btn_OnClick _ownerHBJ := %HI_GetOwnerHBJ() _ownerInstance := %HI_GetOwnerInstance() CALL [(_ownerHBJ)] Entry(_i) SYNC ON _FROM_HIP INSTANCE _ownerInstance _i := _i + 1 END btn_OnClick</pre>			
	There is called the RPC procedure <i>Entry</i> of the picture, that contains current picture as a subpicture.			
Note 1	See also %HI_GetOwnerInstance .			
Note 2	This function exists also in %HIX_version . It enables to find out HBJ also from other pictures than the current subpicture. HIX function works unless the picture, addressed via [hobj, instanceld], contains ESL script.			



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