

GetSelfHBJ

%GetSelfHBJ function

Function	The function retrieves the unique identifier (HOBJ) of the object within the frame of which the script is interpreted (object of the Event type or active picture).		
Declaration	<pre>HBJ %GetSelfHBJ(BOOL in bBaseHBJ := @TRUE)</pre>		
Parameters	<table><tr><td>bBaseHBJ</td><td>Optional parameter. Possible values: • @TRUE - the function retrieves the HOBJ of the non-instance object, • @FALSE - the function retrieves the HOBJ of the instance object. </td></tr></table>	bBaseHBJ	Optional parameter. Possible values: • @TRUE - the function retrieves the HOBJ of the non-instance object, • @FALSE - the function retrieves the HOBJ of the instance object.
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Description	If the function is called in the context of a Unit event, it returns an event not a Unit HBJ.		
Example	For the script of the <i>E.Test</i> event, there is valid: <pre>INT _i INT _i1 _i := E.Test\HBJ _i1 := %GetSelfHBJ() IF _i = _i1 THEN ; condition is always true ENDIF</pre> If given object is not open as an instance, then <code>%GetSelfHBJ(@TRUE) = %GetSelfHBJ(@FALSE)</code>.		
Note	See: %HI_GetSelfInstanceId() .		



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