HI_SetMasterEnable

%HI_GetMasterEnable, %HI_SetMasterEnable functions

Function

The **%HI_SetMasterEnable** function disables the access to the object (overloads %HI_SetEnable) / cancels the overloading and enables to control the displaying of graphic object by **%HI_SetEnable** (control function).

The **%HI_GetMasterEnable** function gets the current status of overloading of object that is set by **%HI_GetMasterEnable**.

Declaration

```
%HI_SetMasterEnable(
   INT in refId,
   BOOL in bEnable
 )


 BOOL %HI_GetMasterEnable(
   INT in refId
 )
```

Parameters

refId	Reference to graphic object (reference variable).
bEnable	@TRUE - enables of graphic object @FALSE - disables of graphic object

Description

%HI_SetMasterEnable disables the graphic objects or tab of the object Windows control - Tabs - the parameter *refId* defines the name of the reference variable for particular graphic object or the tab. When *bEnable* parameter is @FALSE, it overloads the **%HI_SetEnable** function (disables its functionality).

%HI_GetMasterEnable gets the current status of object overloading that is set by **%HI_SetMasterEnable**. The return value @TRUE does not mean that the object is enabled but the object is controlled by **%HI_SetEnable** function. @FALSE means the controlling of object by **%HI_SetEnable** function is blocked and the object is disabled.

The behavior of Master functions is described in the chapter Master functions.

Example

```
ENTRY OnLogOn(IN TEXT _userName, IN BOOL _bLogOn)
  IF _bLogOn THEN

   ;when a user is logged on, the object is enabled
   %HI_SetMasterEnable(_Text,@TRUE)
 ELSE

   ;when a user is logged off, the access to object is disabled
   %HI_SetMasterEnable(_Text,@FALSE)
 ENDIF
END OnLogOn
```

Note

This function is also in %HIX_ version.

Related pages:

Graphic object manipulation functions
Function arguments - types