
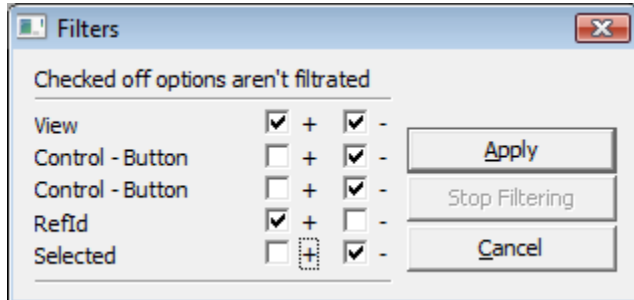


Filtering objects in picture

The visible objects in the picture can be filtered in the [D2000 GrEditor](#). It depends on whether the objects have some attribute (e.g. object displays some variable, contains refId etc.) or not or according to the selected objects.

A dialog box to set the filters is available from the menu **Edit -> Filters** or from the main toolbar through the button . If the picture does not use the filters, the button is blue and on the contrary and if it uses them, the button is red.



The option **Apply** and at least one option needs to be checked off to filter the objects in the picture. The filtering can be:

- passive - it requires clicking the button **Apply** in dialog box,
- active - it is applied if no object is selected.

Each picture has its own filters.



Related pages:

[List of graphic objects used in the picture](#)