

GetObjectId

Function

The function **GetObjectId** detects the unique identifier of defined object requested by some ObjAPI functions (e.g. the function [SetNewValue](#)) according to its name.

Declaration

```
HOBJ GetObjectId(const char *name, ValueType *ValType)
```

Parameters

The parameter *name* defines the object name. Object value type is returned by the parameter *ValType*. This type must be kept in case of writing a new value into the system using the function [SetNewValue](#).

Return value

Unique identifier of the existing object, otherwise zero.



Related pages:

[ObjApi - Executive functions](#)