

# HI\_SetFontCharSetRE

## %HI\_GetFontCharSetRE, %HI\_SetFontCharSetRE functions

**Function** The function **%HI\_SetFontCharSetRE** sets a character set to selected text in the graphic object [Text entry field](#) of **RichEdit** type ([control function](#)).

The function **%HI\_GetFontCharSetRE** retrieves the character set of selected text in the graphic object [Text entry field](#) of **RichEdit** type.

**Declaration**

```
%HI_SetFontCharSetRE(  
    INT in refId,  
    INT in fontCharSet  
)  
  
INT %HI_GetFontCharSetRE(  
    INT in refId  
)
```

**Parameters**

<b>refId</b>	Reference to graphic object <a href="#">Text entry field</a> of <b>RichEdit</b> type ( <a href="#">reference variable</a> ).
<b>fontCharSet</b>	Character set of the selected text in the graphic object <a href="#">Text entry field</a> of <b>RichEdit</b> type.

**Note** The character sets includes utf-8, windows-1250, etc.  
More information, including the constants, you can find on <http://msdn.microsoft.com/en-us/library/ms531361%28VS.85%29.aspx>.

 **Related pages:**

[Graphic object manipulation functions](#)  
[Function arguments - types](#)