

# HI\_SetBrowserItemImage

## %HI\_SetBrowserItemImage, %HI\_GetBrowserItemImage functions

**Function** The function **%HI\_SetBrowserItemImage** sets a bitmap to display for cell of [Browser](#) displayer. The bitmap is characterized by object of [Bitmap](#) type ([control function](#)).

The function **%HI\_GetBrowserItemImage** gets back the identifier of bitmap (HOBj) for the cell of [Browser](#) displayer.

**Declaration**

```
%HI_SetBrowserItemImage(  
    INT in refId,  
    INT in row,  
    INT in col,  
    HBJ in refToBitmap  
)  
  
HBJ %HI_GetBrowserItemImage(  
    INT in refId,  
    INT in row,  
    INT in col  
)
```

Parameters	
refId	Reference to displayer ( <a href="#">reference variable</a> ).
row	Row of the cell (from 1 to ...).
col	Column of the cell (from 1 to ...).
refToBitmap	Reference to object of <a href="#">Bitmap</a> type.

**Note** If the parameter *row* = 0, the bitmap will be set/get for whole column *col*.  
If the parameter *col* = 0, the bitmap will be set/get for whole row *row*.  
If both *row* and *col* = 0, the bitmap will be set/get for whole displayer.

**Note 2** To use this function it is necessary to enable the bitmap display (parameter **Enable icons**) in [Browser displayer](#).

**Example**

```
; setting of the bitmap for whole displayer  
%HI_SetBrowserItemImage(_browser, 0, 0, PIC.BMP\HBJ)  
  
; setting of the bitmap for column No. 3  
%HI_SetBrowserItemImage(_browser, 0, 3, PIC.BMP\HBJ)  
  
; setting of the bitmap for cell [2,3]  
%HI_SetBrowserItemImage(_browser, 2, 3, PIC.BMP\HBJ)
```



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[Graphic object manipulation functions](#)  
[Function arguments - types](#)