

# HI\_SetValue

## %HI\_GetValue, %HI\_SetValue functions

### Function

The function **%HI\_SetValue** sets the displayed value of the graphic object ([Control function](#)).

The function **%HI\_GetValue** detects the displayed value of the graphic object.

### Declaration

```
%HI_SetValue(  
    INT in refId,  
    in value  
)  
  
UNIVAL %HI_GetValue(  
    INT in refId  
)
```

### Parameters

<b>refId</b>	Reference to graphic object ( <a href="#">reference variable</a> ).
<b>value</b>	Displayed value of the graphic object.

### Note

The type of displayed value of the graphic object is given by the type of the value (picture local variable), that is connected to view. If no local variable is connected to view, the value type is given by the type of last assigned value.



### Related pages:

- [Graphic object manipulation functions](#)
- [Function arguments - types](#)