

# TraceBufferHexFile

## Declaration

```
void (_stdcall * TraceBufferHexFile)(HOBj LnID, char *FileName, unsigned  
int MaxFileSize, void *Data, unsigned int Len);
```

## Parameters

|             |                                            |
|-------------|--------------------------------------------|
| LnId        | <a href="#">Line</a> ID.                   |
| FileName    | File name.                                 |
| MaxFileSize | Maximal size of log file.                  |
| Data        | Pointer to a buffer with data to be saved. |
| Len         | Number of bytes to be saved.               |

## Description

This procedure enables to save the received or sent data as hexadecimal character into log file that is defined by *FileName* parameter. The files are saved to [Trace](#) directory of an application.



### Related pages:

[D2000 KomAPI - call-back functions](#)