

# OnActivate

## OnActivate picture event

### Declaration

```
ENTRY OnActivate(IN BOOL _bActivate)
; actions
END OnActivate
```

### Parameters

<code>_bActivate</code>	If the parameter value is <code>@TRUE</code> , a picture window is activated. If the parameter value is <code>@FALSE</code> , a picture window is deactivated.
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### Description

The event is generated when the active picture window is being changed.  
*OnActivate(@FALSE)* is generated for the picture which was activated.  
*OnActivate(@TRUE)* is generated for the picture which is being activated (the picture event is derived from Windows messages `WM_ACTIVATE` and `WM_DEACTIVATE`).

### Example

```
TEXT _status

ENTRY OnActivate(IN BOOL _bActivate)
  IF _bActivate THEN
    _status := "Window is activated"
  ELSE
    _status := "Window is deactivated"
  ENDIF
END OnActivate
```



#### Related pages:

[Active picture events](#)  
[Picture event handler](#)