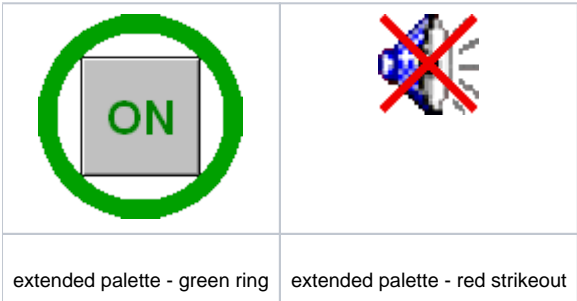


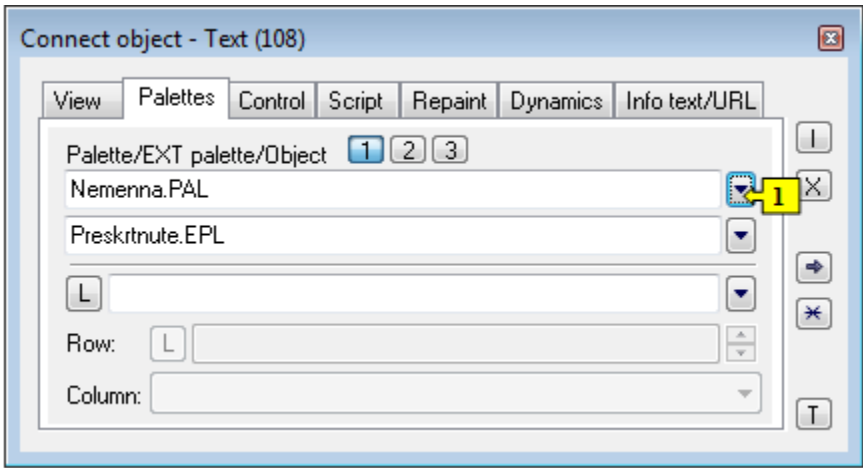
# Use of Extended Palettes

## Use of extended palettes

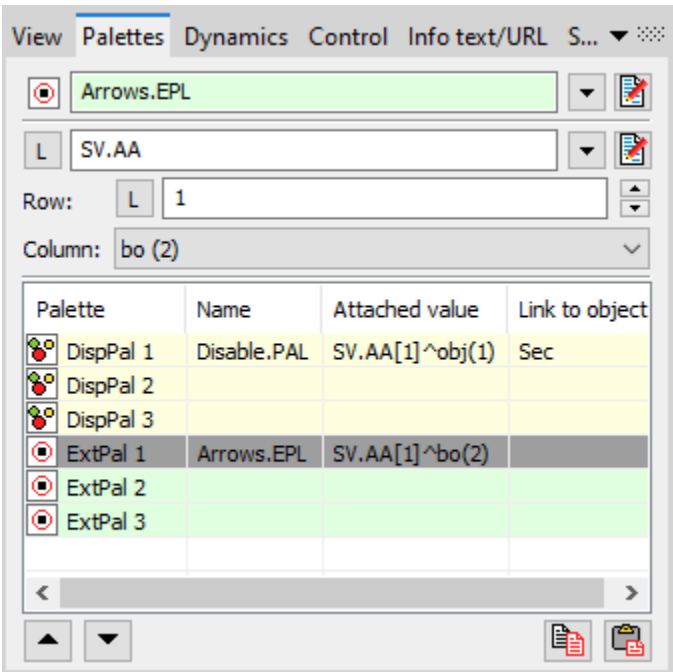
Extended palette can be assigned to graphic objects of the types [Text](#), [Bitmap](#) and [Button](#). An extended palette, in dependence on the status of the connected graphic object, allows drawing of the so-called extended object (circle, rectangle, ellipse, etc.) around or over connected graphic object.

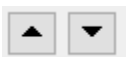


An extended palette is assigned to the graphic object by using the [Connect object](#) window - the tab **Palettes** - and clicking on the button (1).

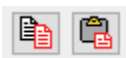


From version V12267:





Change order v rámci typu palety



Copy connected value between palettes



#### Related pages:

[Connecting graphic objects to palettes](#)

[Configuration of extended palettes](#)