

HI_SetMasterEnable

%HI_GetMasterEnable, %HI_SetMasterEnable functions

Function

The **%HI_SetMasterEnable** function disables the access to the object (overloads [%HI_SetEnable](#)) / cancels the overloading and enables to control the displaying of graphic object by **%HI_SetEnable** ([control function](#)).

The **%HI_GetMasterEnable** function gets the current status of overloading of object that is set by **%HI_GetMasterEnable**.

Declaration

```
%HI_SetMasterEnable(
    INT in refId,
    BOOL in bEnable
)

BOOL %HI_GetMasterEnable(
    INT in refId
)
```

Parameters

| | |
|----------------|--|
| refId | Reference to graphic object (reference variable). |
| bEnable | @TRUE - enables of graphic object @FALSE - disables of graphic object |

Description

%HI_SetMasterEnable disables the graphic objects or tab of the object [Windows control - Tabs](#) - the parameter *refId* defines the name of the reference variable for particular graphic object or the tab. When *bEnable* parameter is @FALSE, it overloads the **%HI_SetEnable** function (disables its functionality).

%HI_GetMasterEnable gets the current status of object overloading that is set by **%HI_SetMasterEnable**. The return value @TRUE does not mean that the object is enabled but the object is controlled by **%HI_SetEnable** function. @FALSE means the controlling of object by **%HI_SetEnable** function is blocked and the object is disabled.

The behavior of Master functions is described in the chapter Master functions.

Example


```
ENTRY OnLogOn(IN TEXT _userName, IN BOOL _bLogOn)
    IF _bLogOn THEN

        ;when a user is logged on, the object is enabled
        %HI_SetMasterEnable(_Text,@TRUE)
    ELSE

        ;when a user is logged off, the access to object is disabled
        %HI_SetMasterEnable(_Text,@FALSE)
    ENDIF
END OnLogOn
```

Note

This function is also in [%HIX_ version](#).

 **Related pages:**

[Graphic object manipulation functions](#)
[Function arguments - types](#)