

# HI\_SetPaintEffects (Active Picture Manipulation Functions)


## %HI\_GetPaintEffects, %HI\_SetPaintEffects functions

**Function** The function **%HI\_SetPaintEffects** sets a gradient effect defined in the [Object properties palette](#) - tab **Effects** for a graphic object or picture ([control function](#)).

**Declaration** The function **%HI\_GetPaintEffects** gets a gradient effect (enable/disable).

```
%HI_SetPaintEffects(  
    INT in refId,  
    BOOL in bEnable  
)  
  
BOOL %HI_GetPaintEffects(  
    INT in refId  
)
```

<b>Parameters</b>	<b>refId</b>	Reference to graphic object ( <a href="#">reference variable</a> ) or picture (if <i>RefId</i> =0).
	<b>bEnable</b>	Enables/disables a gradient effect.

 **Related pages:**

[Graphic object manipulation functions](#)  
[Active picture manipulation functions](#)  
[Function arguments - types](#)