

HI_GetConnectedInstance

%HI_GetConnectedInstance function

Function

The function **%HI_GetConnectedInstance** return the instance number of the object connected to the displayer of [Graph](#) or [Picture/Componet](#) type.

Declaration

```
INT %HI_GetConnectedInstance(  
    INT in refId  
    [, BOOL in bPhysical := True]  
)
```

Parameters

refId	Reference to the displayer (reference variable).
bPhysical	If the value of parameter is True , the function returns the real instance number of the picture (in some cases it is generated automatically by system and it is differing from the required number). If the value of parameter is False , the function returns required number of instance .

Description

The displayer is defined by the parameter *refId*.

If there is no connected object, the return value is 0.

Example

```
INT _i1  
INT _i2  
  
_i1 := 1  
%HI_SetConnectedObj(_Trend, T.Temperatures\HBJ, _i1)  
_i2 := %HI_GetConnectedInstance(_Trend)
```

```
; the following condition will be always satisfied  
IF _i1 = _i2 THEN  
....
```

where:

[_Trend](#) - is RefId of the displayer of *Trend* type.

[T.Teploty](#) - object of *Graph* type.

The instance number is 1.

Note

See also [%HI_GetConnectedHBJ](#).



Related pages:

[Graphic object manipulation functions](#)
[Function arguments - types](#)