

OnMouseEnter

OnMouseEnter picture event

Declaration	Global handler:	
	<pre>ENTRY OnMouseEnter(IN INT _refId) ; script actions END OnMouseEnter</pre>	
	Special handler:	
	<pre>ENTRY XXX_OnMouseEnter ; script actions END XXX_OnMouseEnter</pre>	
Parameters		
	_refId	Required input parameter of the INT type for global handler.
	XXX	Name of the reference variable assigned to graphic object (without the character "_").
Description	The picture event is being generated when the mouse cursor is pointed to the graphic object with the given reference variable.	
Example	Special picture event handler:	
	<pre>; picture event handler: Pointing the mouse cursor to the graphic object with ; the reference variable _List assigned</pre>	
	<pre>ENTRY List_OnMouseEnter</pre>	
	<pre>; actions END List_OnMouseEnter</pre>	
	Global picture event handler:	
	<pre>; picture events handler: Pointing the mouse cursor to</pre>	
	<pre>; graphic object with reference variable assigned</pre>	
	<pre>ENTRY OnMouseEnter(IN INT _refId)</pre>	
	<pre>; _refId - value of reference variable assigned to graphic object IF _refId = _List THEN ; test that determines the graphic object</pre>	
	<pre>; script actions ; the mouse cursor pointed to</pre>	
	<pre>ENDIF END OnMouseEnter</pre>	

Note

If both handlers are defined in the picture script, the global handler will never be called for `_refId=_List`, because a special handler is already defined.

**Related pages:**

[Picture event handler](#)
[Picture events](#)