

OnTextChanged

OnTextChanged picture event

Declaration	<p>Global handler:</p> <pre>ENTRY OnTextChanged(IN INT _refId) ; script actions END OnTextChanged</pre> <p>Special handler:</p> <pre>ENTRY XXX_OnTextChanged ; script actions END XXX_OnTextChanged</pre>				
Parameters	<table><tr><td>_refId</td><td>Parameter of the INT type (required for global handler).</td></tr><tr><td>XXX</td><td>Name of Reference variable connected to graphic object (without the character "_").</td></tr></table>	_refId	Parameter of the INT type (required for global handler).	XXX	Name of Reference variable connected to graphic object (without the character "_").
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Description	<p>The picture event is being generated when given Windows control of Text entry field type is not active (loosing focus) and its text has been changed. Usually, when the user enters an text and goes to another Windows control.</p>				
Example	<p>Special picture event handler:</p> <pre>; picture event handler: Change of the text in the text entry field with ; reference variable _EField assigned</pre> <pre>ENTRY EField_OnTextChanged</pre> <pre>; script actions END EField_OnTextChanged</pre> <p>Global picture event handler:</p> <pre>; picture events handler: Change of a text in text entry fields,</pre> <pre>; which has no special handler defined</pre> <pre>ENTRY OnTextChanged(IN INT _refId)</pre> <pre>; _refId - value of reference local variable assigned graphic object IF _refId = _EField THEN ; test that determines the text entry field ; in which the user changed the text ; script actions</pre> <pre>ENDIF END OnTextChanged</pre> <p>Note If both handlers are defined in picture script, the global handler will never be called for _refId=_EField, because a special handler is already defined.</p>				



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