# **OnGraphBtnClick**

## OnGraphBtnClick picture event

### Declaration

## Global handler:

```
ENTRY OnGraphBtnClick(IN INT _refId, IN INT _LineNr)
; script actions
END OnGraphBtnClick
```

### Special handler:

```
ENTRY XXX_OnGraphBtnClick(IN INT _LineNr)
; script actions
END XXX_OnGraphBtnClick
```

#### **Parameters**

_refld	Required input parameter of <b>INT</b> type for global handler.
xxx	Name of the reference variable assigned to graphic object (without the character "_").
_LineNr	Serial number of the graphic flow, the button of which was pressed.

## Description

Example

The picture event is being generated when clicking given user button placed in the graph area. Special picture event handler:

```
; picture event handler: clicking the user button in
```

```
; the displayer of Graph type with reference variable {\tt GRAPH} assigned
```

```
ENTRY GRAPH_OnGraphBtnClick(IN INT _LineNr)
```

```
; actions
END GRAPH_OnGraphBtnClick
```

## Global picture event handler:

```
; picture events handler: Clicking the user button in displayers of \ensuremath{\mathsf{Graph}} type
```

```
; that have no special picture event handler defined
```

```
ENTRY OnGraphBtnClick (IN INT _refId, IN INT _LineNr)
```

; \_refId - value of reference variable that assigned graphic object
 IF \_refId = \_GRAPH THEN ; test that checks the displayer, where the
picture event occurred

```
; actions
```

ENDIF END OnGraphBtnClick

## Note

If both the handlers are defined in picture script, global handler will never be called for \_refld=\_List, because the special handler is already defined.



## (i) Related pages:

Picture event handler Picture events