

HI_Menu_AddItem

%HI_Menu_AddItem function

Function	The function %HI_Menu_AddItem adds the items from script into menu.														
Declaration	<pre>%HI_Menu_AddItem(INT in _ID, INT in type, TEXT in text, INT in itemId, INT in parentId, HBJ in _object, INT in instance)</pre>														
Parameters	<table><tr><td>_ID</td><td>Currently used menu, created by function %HI_Menu_Create.</td></tr><tr><td>type</td><td>Item type. Allowed values:<ul style="list-style-type: none">• 0 - standard item in menu• 1 - nested PopUp menu• 2 - menu delimiter</td></tr><tr><td>text</td><td>Text of item which is to be added.</td></tr><tr><td>itemId</td><td>Unique identifier.</td></tr><tr><td>parentId</td><td>Unique identifier of the parent popup menu (popup menu one level above).</td></tr><tr><td>_object</td><td>Reference to object of Graph, Picture or Report type, which is opened after the item selection.</td></tr><tr><td>instance</td><td>Instance number in which the object is to be opened. It can be used only for objects of Graph and Picture type.</td></tr></table>	_ID	Currently used menu, created by function %HI_Menu_Create .	type	Item type. Allowed values: <ul style="list-style-type: none">• 0 - standard item in menu• 1 - nested PopUp menu• 2 - menu delimiter	text	Text of item which is to be added.	itemId	Unique identifier.	parentId	Unique identifier of the parent popup menu (popup menu one level above).	_object	Reference to object of Graph, Picture or Report type, which is opened after the item selection.	instance	Instance number in which the object is to be opened. It can be used only for objects of Graph and Picture type.
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instance	Instance number in which the object is to be opened. It can be used only for objects of Graph and Picture type.														
Description	<p>The function adds the item from script into menu.</p> <p>After selection the item with the parameters _object = 0 and instance = 0, the event (<i>ENTRY OnMenu_Result</i>) is generated into picture that created the menu.</p> <p>If the menu is persistent, the ENTRY will not be generated after picture (that created menu) closing.</p>														



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