

# CLOSE

## CLOSE action

Function	Closing of a graph, graphic picture, or composition.										
Declaration	<div>CLOSE grObjIdent [INSTANCE instanceExprInt]</div> <div>or</div> <div>CLOSE grObjIdent    ON procIdent [INSTANCE instanceExprInt]</div> <div>or</div> <div>CLOSE grObjIdent    ON ALL [INSTANCE instanceExprInt]</div> <div>or</div> <div>CLOSE DIRECT</div>										
Parameters	<table><tr><td>grObjIdent</td><td>in</td><td>Reference to an object of <i>Graph</i>, <i>Picture</i> or <i>Composition</i> types.</td></tr><tr><td>procdent</td><td>in</td><td>Identifier of a <i>Process</i> type object (Human Interface).</td></tr><tr><td>instanceExprInt</td><td>in</td><td>Expression of <i>Int</i> type, which specifies the object instance number.</td></tr></table>		grObjIdent	in	Reference to an object of <i>Graph</i> , <i>Picture</i> or <i>Composition</i> types.	procdent	in	Identifier of a <i>Process</i> type object (Human Interface).	instanceExprInt	in	Expression of <i>Int</i> type, which specifies the object instance number.
grObjIdent	in	Reference to an object of <i>Graph</i> , <i>Picture</i> or <i>Composition</i> types.									
procdent	in	Identifier of a <i>Process</i> type object (Human Interface).									
instanceExprInt	in	Expression of <i>Int</i> type, which specifies the object instance number.									
Description	<p>The action will close a given graphic object (optionally also the given instance) on a specified console (if not declared, then on SELF.HIP) or on all running consoles.</p> <p>Action with the <b>DIRECT</b> clause is permitted only for:</p> <ul style="list-style-type: none"><li>◦ the script of the <a href="#">active picture</a> - the action closes the active picture,</li><li>◦ the script of <a href="#">server event</a> opened by an <a href="#">OPENEVENT</a> action<ul style="list-style-type: none"><li>- closes the script (</li></ul></li></ul> <p><b>WARNING:</b></p> <p>next actions may not be executed - so it is recommended to put the</p> <p><b>CLOSE DIRECT</b></p> <p>action at the end of RPC procedure).</p>										
Examples	<p>Closing a graph in the process SELF.HIP</p> <div>BEGIN   ALIAS _newGraph   INT _newGraphHBJ   SET _newGraph AS D.graf   IF _newGraph\HBJ = 0 THEN   ELSE     OPEN _newGraph ; opening a graph in SELF.HIP process     DELAY 2[s]     CLOSE _newGraph ; closing a graph in SELF.HIP process   ENDIF END</div>										

### Closing an instance of a graph in all HIP processes

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON ALL INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON ALL INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON ALL INSTANCE 1 ; closing the second instance
  ENDIF
END
```

### Closing a particular instance of a graph in the HIP process

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON srvskollv.HIP INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON srvskollv.HIP INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON srvskollv.HIP INSTANCE 1 ; closing the second
instance
  ENDIF
END
```



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