

PerfCounterR

%PerfCounter, %PerfCounterR functions

Function

The function returns the value of the given "Performance Counter".

Declaration

```
INT %PerfCounter(  
    TEXT in text  
)
```

```
REAL %PerfCounterR(  
    TEXT in text  
)
```

Parameters

text	Performance Counter definition.
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Description

Performance Counter definition syntax is as follows:
\\ComputerName\Object(instance)\Counter.

If you want to monitor the counter on a local computer, the first part giving the computer name may be omitted. If an object has only one instance, the part "instance" is omitted.
If the function %PerfCounter (%PerfCounterR) is called frequently (more times than once per second), it returns the wrong values (0).
If there is the need to call the function each second for more system information, we recommend executing each function call on the different line in the ESL script.

Example

```
%PerfCounter("\D2000 Server\MemUsed")    ; returns the memory size used by  
process D2000 Server
```

Note 1

In some situations (for specific counters), the %PerfCounter returns always zero at first calling, e.g. for load counter of processor: "\Processor(_Total)\% User Time". Then you must call this function twice in a loop with delay (the delay must be set empirically) between the callings.
For other counters (e.g. "Memory\Available MBytes", "\LogicalDisk(C:)\% Free Space" or "\Process(_Total)\Handle count"), this function works without any problems and returns the correct value immediately at first call.
Apparently, there is a problem with the counters that requires a certain time between the registration of the counter and reading its value.

This is an example of the code which calls %PerfCounter twice with the delay of 0.1 seconds if the value 0 has been read during the first call:

```
INT _i  
REAL _result  
  
FOR _i=1 TO 2 DO_LOOP  
    _result := %PerfCounter("\Processor(_Total)\% User Time")  
    IF _result\VLD THEN  
        IF _result=0 & _i=1 THEN          ; workaround - at first calling (e.g. it  
returns 0 on \Processor (_Total)\% User Time)  
            DELAY 0.1 [s]  
        ELSE  
            EXIT_LOOP  
        ENDIF  
    ELSE  
        EXIT_LOOP  
    ENDIF  
END_LOOP
```

This code does not work because the same row is not called twice, the same instance of PerfCounter function:

```
INT _i
REAL _result

_result := %PerfCounter(_counter)
IF _result\VLD THEN
  IF _result=0 THEN ; NONFUNCTIONAL workaround - at first calling (e.g.
it returns 0 on \Processor(_Total)\% User Time)
    DELAY 0.05 [s]
    _result := %PerfCounter(_counter)
  ENDIF
ENDIF
```

Note 2

We recommend using the %PerfCounterR when it is assumed that the value will be higher than 2 147 483 647.

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