

LastImpTimeEnd

%LastImpTimeEnd function

Function

The function returns the time of the rising edge of the last finished impulse. The result is of Absolute time type.

Declaration

```
TIME %LastImpTimeEnd(  
    BOOL in Impulse  
)
```

Parameters

Impulse	Object, change of which to the TRUE state runs the impulse.
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Note

Function result is the time when the object *Impulse* changes into the state True followed by the changing into the state False or to undefined value (finished impulse). If the status of the object has never changed into the state True, the function returns the time of 1.1.1972.



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