

# CLOSE

## CLOSE action

**Function**

Closing of a graph, graphic picture or composition.

**Declaration**

`CLOSE grObjIdent [INSTANCE instanceExprInt]`

or

`CLOSE grObjIdent    ON procIdent [INSTANCE instanceExprInt]`

or

`CLOSE grObjIdent    ON ALL [INSTANCE instanceExprInt]`

or

`CLOSE DIRECT`

**Parameters**

grObjIdent	in	Reference to an object of <i>Graph</i> , <i>Picture</i> or <i>Composition</i> types.
procldent	in	Identifier of a <i>Process</i> type object (Human Interface).
instanceExprInt	in	Expression of <i>Int</i> type, which specifies the object instance number.

**Description**

The action will close given graphic object (optionally also the given instance) on specified console (if not declared, then on SELF.HIP) or on all running consoles.

Action with the **DIRECT** clause is permitted only for:

- the script of [active picture](#) - the action closes the active picture,
- the script of [server event](#) opened by an **OPENEVENT** action  
- closes the script (*WARNING*: next actions may not be executed - so it is recommended to put the **CLOSE DIRECT** action at the end of RPC procedure).

**Examples**

Closing a graph in the process SELF.HIP

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf
  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ; opening a graph in SELF.HIP process
    DELAY 2[s]
    CLOSE _newGraph ; closing a graph in SELF.HIP process
  ENDIF
END
```

Closing an instance of graph in all HIP processes

```

BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON ALL INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON ALL INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON ALL INSTANCE 1 ; closing the second instance
  ENDIF
END

```

Closing the particular instance of graph in HIP process

```

BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON srvskollv.HIP INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON srvskollv.HIP INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON srvskollv.HIP INSTANCE 1 ; closing the second
instance
  ENDIF
END

```



**Related pages:**

[Script actions](#)