

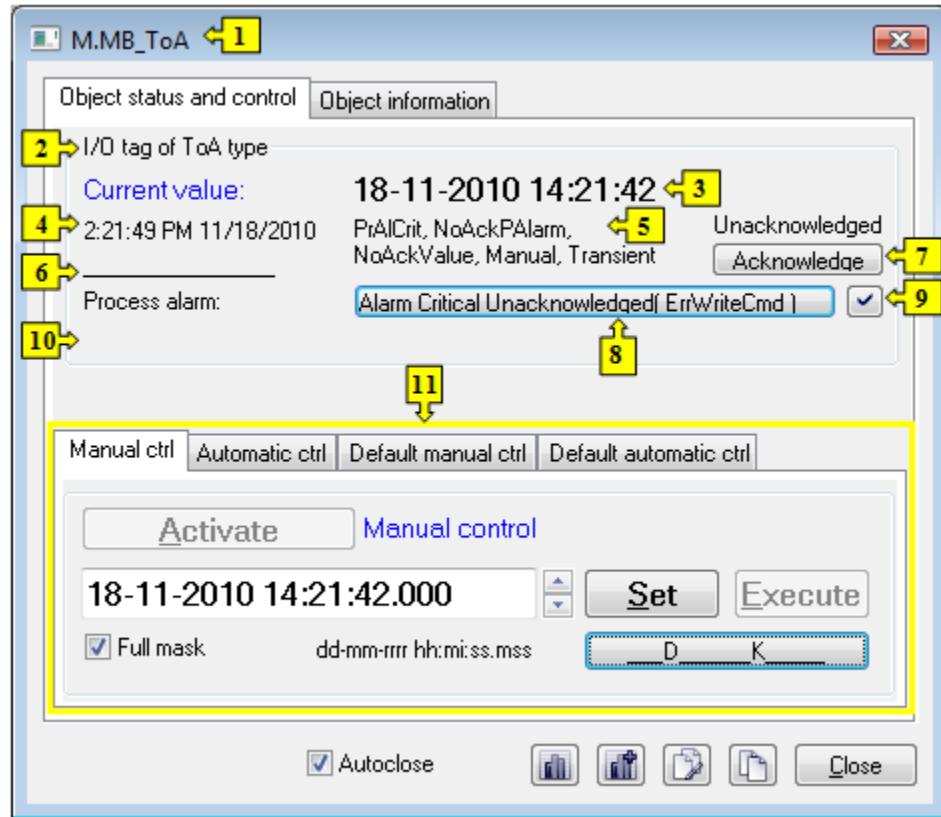
# Control the Absolute Time Outputs (ToA) (HI/Monitoring and Controlling of D2000 System Objects)

## Controlling absolute time outputs (ToA)

Clicking a graphic object with an I/O Tag of *ToA* (Absolute time - output) type connected to control (the user has sufficient access rights) opens the control window that consists of two tabs:

[Object status and control](#)  
[Object information](#)

### Object status and control



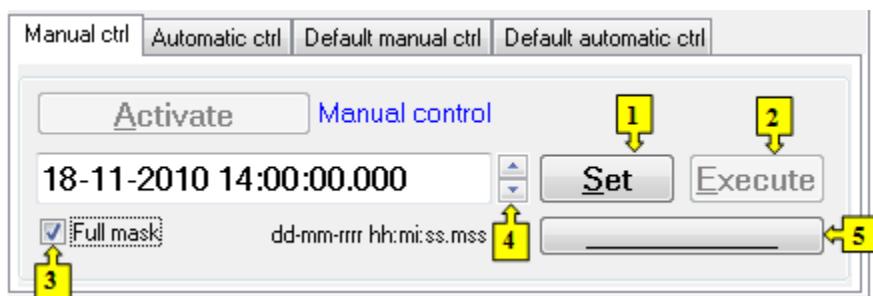
|    |   |
|----|---|
| 1  | Object name.  |
| 2  | Object description.   |
| 3  | Current value of the object.<br><br><b>Note:</b> If the object is in the <i>Default value</i> state (see the tabs <i>Default manual ctrl</i> or <i>Default automatic ctrl</i> ), there is displayed the text <b>Default value</b> instead of <b>Current value</b> . |
| 4  | Value time.   |
| 5  | <a href="#">Object states</a> .   |
| 6  | Object value flags (user attributes). There are shown the flags, the value of which is TRUE.  |
| 7  | Acknowledges the object value.  |
| 8  | Opens the <a href="#">dialog box to control the current process alarm</a> .   |
| 9  | Acknowledges given process alarm.   |
| 10 | Telemetric value of the object.<br><b>Note:</b> Value is shown if the object is in the <i>Default value</i> state (see the tabs <i>Default manual ctrl</i> or <i>Default automatic ctrl</i> ).  |
| 11 | Part of the control window for <a href="#">controlling the output and default value</a> .   |

|  |   |
|--|---|
|  | Opens a <a href="#">dynamic graph</a> of the object.  |
|  | Opens a <a href="#">multigraph</a> of the object.   |
|  | Inserts the object into the current page of the <a href="#">Browser</a> if opened. If is not opened, clicking the button opens it and inserts the object into the first page of the <a href="#">Browser</a> . |
|  | Copies the object name to <a href="#">Clipboard</a> .   |

The bottom of the tab contains the tabs allowing to control the object output (the tabs [Manual ctrl](#) and [Automatic ctrl](#)) and default value of the object (the tabs [Default manual ctrl](#) and [Default automatic ctrl](#)).

## MANUAL CTRL

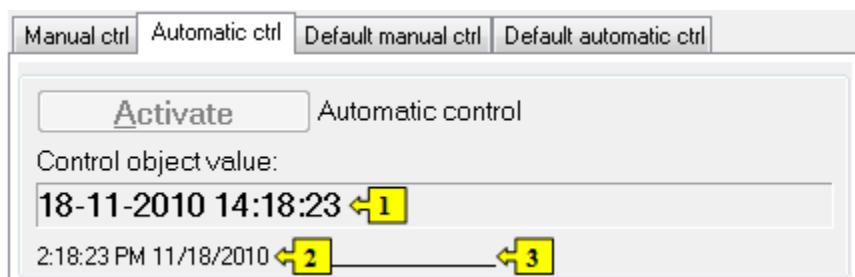
The tab allows to set manually a value of the object along with user attributes (flags). It contains the button **Activate**, current object value and value time. Clicking the button **Activate** opens the dialog box to confirm the activation of the *Manual control* status for the object. After clicking the buttons **Yes** and **Execute** in that dialog box, the tab **Manual ctrl** has the following appearance:



- |   |   |
|---|---|
| 1 | Depending on the <b>Execute</b> button, the <b>SET</b> button is used as follows:   |
|   | <ol style="list-style-type: none"> <li>If the <b>Execute</b> button is NOT in the control window, then clicking the <b>Set</b> button sets up given output object value along with value flags (attributes).</li> <li>If the <b>Execute</b> button IS in the control window, then clicking the <b>Set</b> button just "prepares" given output object value along with value flags (attributes) to set.</li> </ol> |
| 2 | Clicking the button sets up the given output object value and value flags "prepared" to set by clicking the button <b>Set</b> .<br><br>Note: The button <b>Execute</b> is in the control window, if the option <b>Acknowledge</b> is checked in the object configuration in the process <a href="#">D2000 GrEditor</a> .  |
| 3 | Input mask: full / by transformation palette  |
| 4 | Up and down arrow to set an output object value.  |
| 5 | Opens the dialog box to set flags of the output object value.   |

## AUTOMATIC CTRL

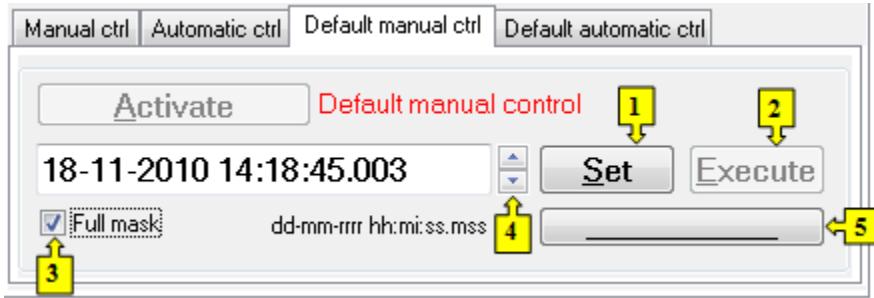
The tab allows to use a value of the control object as the output object value. It contains the button **Activate**, current object value and value time. Clicking the button **Activate** opens the dialog box to confirm the activation of the *Automatic control* status for the object. In the mode, the value of the output object copies the value and flags of the control object (the option **Control object** in the I/O tag configuration).



|   |  |
|---|--|
| 1 | Value of the control object.                         |
| 2 | Time of the control object value.                    |
| 3 | Flags (user attributes) of the control object value. |

## DEFAULT MANUAL CTRL

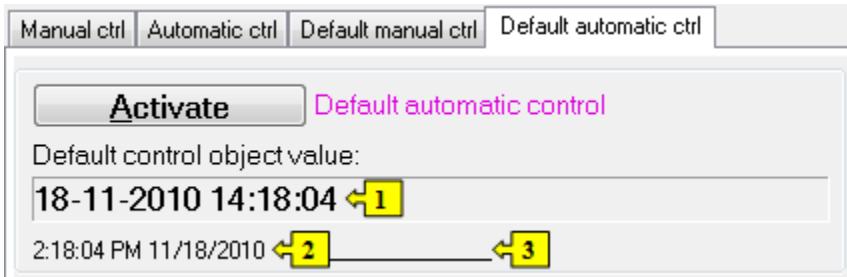
The tab allows to set manually a default value of the object along with user attributes (flags). It contains the button **Activate**, current object value and value time. Clicking the button **Activate** opens the dialog box to confirm the activation of the *Default value* status for the object. After clicking the buttons **Yes** and **Execute** in that dialog box, the tab **Default manual ctrl** has the following appearance:



|   |   |
|---|---|
| 1 | Depending on the button <b>Execute</b> in the control window, the button <b>Set</b> is used as follows:   |
|   | 1. If the button <b>Execute</b> is NOT in the control window, then clicking the button <b>Set</b> sets up the default value and value flags.<br>2. If the button <b>Execute</b> IS in the control window, then clicking the button <b>Set</b> just "prepares" the default value and value flags to set. |
| 2 | Clicking the button sets up the default value and value flags "prepared" to set by clicking the button <b>Set</b> .<br><b>Note:</b> The button <b>Execute</b> is in the control window, if the option <b>Acknowledge</b> is checked in the object configuration in the process <b>D2000 GrEditor</b> .  |
| 3 | Input mask: full / by transformation palette  |
| 4 | Control arrow buttons to set an default value of the object.  |
| 5 | Opens the dialog box to set flags of the default value.   |

## DEFAULT AUTOMATIC CTRL

The tab allows to use a value of the control object as the default value. In the mode, the value of the object copies the value of the control object (the option **Control object** in the I/O tag configuration). Clicking the button **Activate** opens the dialog box to confirm the activation of the *Default value* status for the object.



|   |                                    |
|---|------------------------------------|
| 1 | Value of the control object.       |
| 2 | Time of the control object value.  |
| 3 | Flags of the control object value. |