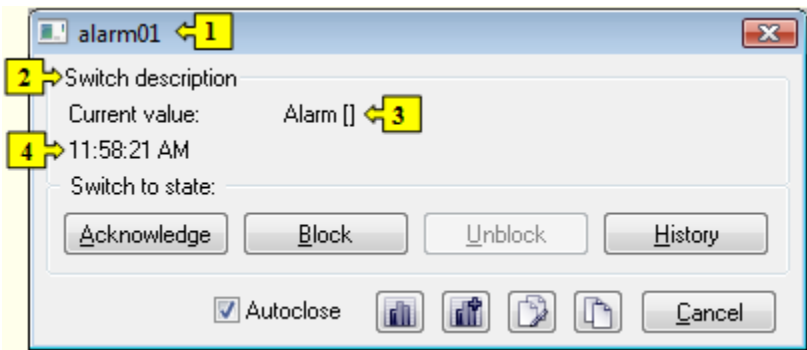


Control the Alarms (HI)

Controlling alarms

Clicking a graphic object with a connected object of *Alarm* type (system alarm) opens (provided the user has insufficient access rights) the following control window.



1	Object's name.
2	Object's description.
3	Current value and states of the object .
4	Value time.
Acknowledged ge	Acknowledges the current alarm.
Block	Blocks the current alarm.
Unblock	Unblocks blocked alarm.
History	Shows the object's history. Clicking the button opens the System logging dialog box.
	Opens a dynamic graph of the object.
	Opens a multigraph of the object.
	Inserts the controlled object into current page of the Browser if opened. If it is not opened, clicking this button will open it and the controlled object will be inserted into its first page.
	Copies the object name to Clipboard.

Note

If the **Set value** option is checked and the *KVIT* word is typed into the input edit box in process [D2000 GrEditor](#) during the object configuration, then clicking on this object will acknowledge the given alarm.