

Structures (Work with D2000 HI)

The common title **Structure** is used for two types of objects in the process [D2000 HI](#): **Structured variables** and **Database tables**. The term *structure* is used to mark both types of the objects in this chapter.

Structured variables are used for work with memory structured objects. **Database tables** allows you to work with objects of Database type. To work with these objects the client process [D2000 DBManager](#) must run in the D2000 System.

Operator can work with structures in two ways:

- in structure window - [direct opening of a structure](#) from the menu or toolbar,
- in picture - using a displayer of [Browser](#) type that is placed in the picture.



Related pages:

[Structures in the structure window](#)
[Browser displayer](#)
[Controlling structures in the structure window](#)
[Controlling structures using Browser displayer](#)
[Structure export](#)