

# HI\_SetDragRangeX

## %HI\_SetDragRangeX, %HI\_SetDragRangeY functions

Function	Function <b>%HI_SetDragRangeX</b> sets a movement range of object on X-axis.  Function <b>%HI_SetDragRangeY</b> sets a movement range of object on Y-axis.						
Declaration	<pre>%HI_SetDragRangeX(     INT in refId,     INT in _minPos,     INT in _maxPos, )  %HI_SetDragRangeY(     INT in refId,     INT in _minPos,     INT in _maxPos, )</pre>						
Parameters	<table><tr><td>refId</td><td>Reference to displayer (<a href="#">reference variable</a>).</td></tr><tr><td>_minPos</td><td>Minimal movement range of object on axis.</td></tr><tr><td>_maxPos</td><td>Maximal movement range of object on axis.</td></tr></table>	refId	Reference to displayer ( <a href="#">reference variable</a> ).	_minPos	Minimal movement range of object on axis.	_maxPos	Maximal movement range of object on axis.
refId	Reference to displayer ( <a href="#">reference variable</a> ).						
_minPos	Minimal movement range of object on axis.						
_maxPos	Maximal movement range of object on axis.						
Description	<p>The function <b>%HI_SetDragRangeX</b> sets the movement range of object on X-axis (numbers in the range of Integer). If X is grater than Y the function is ignored. If both X and Y are equal to 0 (zero), the unlimited movement range is set on X-axis.</p> <p>The function <b>%HI_SetDragRangeY</b> sets the movement range of object on Y-axis (numbers in the range of Integer). If X is grater than Y the function is ignored. If both X and Y are equal to 0 (zero), the unlimited movement range is set on Y-axis.</p>						
Example	<pre>%HI_SetDragRangeX(_LINE, 100,300)  %HI_SetDragRangeY(_LINE, 100,300)</pre>						
Note	The functions are not allowed for <a href="#">ActiveX controls</a> , <a href="#">Displaysers</a> , <a href="#">Windows controls</a> , <a href="#">SWTShell</a> and <a href="#">JavaSwing</a> .						



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