

HI_SetMetadataMulti

%HI_GetMetadataMulti, %HI_SetMetadataMulti functions

Function

%HI_GetMetadataMulti function gets back (according to defined key) the text values of group of metadata that are assigned to the graphic objects.
%HI_SetMetadataMulti sets (according to defined key) a new text value to group of object.

Declaration

```
BOOL %HI_GetMetadataMulti(
    out _recordVal
)

BOOL %HI_SetMetadataMulti(
    in _recordVal
)
```

Parameters

_recordVal	Local variable of RECORD type. The form of structure definition must be:																								
<table border="1"><thead><tr><th>Index</th><th>Type</th><th>Name</th><th>Description</th></tr></thead><tbody><tr><td>1</td><td>INT</td><td>RefId</td><td>Reference to graphic object (reference variable).</td></tr><tr><td>2</td><td>INT</td><td>COL</td><td>Sequence number of column.</td></tr><tr><td>3</td><td>TEXT</td><td>KEY</td><td>Key that defines metadata.</td></tr><tr><td>4</td><td>TEXT</td><td>VALUE</td><td>Value of metadata.</td></tr><tr><td>5</td><td>BOOL</td><td>bOverWrite</td><td>TRUE - inserts / updates the metadata FALSE - inserts metadata</td></tr></tbody></table>		Index	Type	Name	Description	1	INT	RefId	Reference to graphic object (reference variable).	2	INT	COL	Sequence number of column.	3	TEXT	KEY	Key that defines metadata.	4	TEXT	VALUE	Value of metadata.	5	BOOL	bOverWrite	TRUE - inserts / updates the metadata FALSE - inserts metadata
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Description

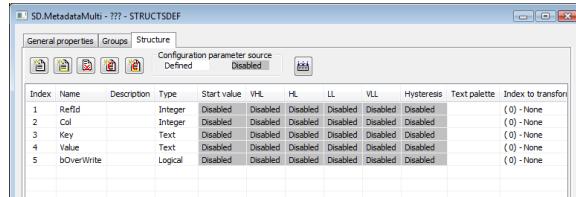
%HI_GetMetadataMulti gets back a text value of metadata according to defined key.
%HI_SetMetadataMulti sets new metadata of graphic object according to defined key.

Note 1

Configuration of [metadata](#) for columns of graphic object Browser.

%HI_SetMetadataMulti applies the changes of metadata only on the running instance of picture.

Structure definition:



Note 2

These functions are available also in [%HIX_ version](#).



Related pages:

[Graphic object manipulation functions](#)
[Function arguments - types](#)