

HI_SetText

%HI_GetText, %HI_SetText functions

Function

The function **%HI_SetText** sets the displayed text of the graphic object ([Control function](#)).

The function **%HI_GetText** detects the displayed text of the graphic object.

Declaration

```
%HI_SetText(  
    INT in refId,  
    TEXT in text  
)  
  
TEXT %HI_GetText(  
    INT in refId  
)
```

Parameters

refId	Reference to graphic object (reference variable).
text	Text that will be displayed in the graphic object.

Note 1

The function also allows to set the text of a tab of Windows control of [Tab control](#) type - the parameter *refId* determines the reference variable name of the tab.

Note 2

The function **%HI_SetText** sets a display mask for a control windows [Entry Field](#). A format of this mask is the same as for the mask of [transformation palette](#).



Related pages:

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