

# HI\_SetLayoutManagement

## %HI\_SetLayoutManagement function

### Function

The function changes the settings for [layout manager](#) in a graphic object.

### Declaration

```
%HI_SetLayoutManagement(
    INT in _refId,
    INT in _manageX,
    INT in _manageY[,,
    BOOL in _zoom]
)
```

### Parameters

<b>_refId</b>	Reference to a graphic object ( <a href="#">reference variable</a> ).
<b>_manageX</b>	Settings for layout manager - X axis: 0 - No change 1 - No action 2 - Ratio change 3 - Ratio position 4 - Keep at right margin 5 - Change width 6 - Ratio position (center)
<b>_manageY</b>	Settings for layout manager - Y axis: 0 - No change 1 - No action 2 - Ratio change 3 - Ratio position 4 - Keep at right margin 5 - Change width 6 - Ratio position (center)
<b>_zoom</b>	Optional parameter. Settings for layout manager for the zoom parameter. Possible values: - <i>blank</i> - value of zoom parameter does not change - <code>@TRUE</code> - parameter zoom is set to true - <code>@FALSE</code> - parameter zoom is set to false

### Description

The function changes the settings for layout manager in a graphic object.

### Example

```
%HI_SetLayoutManagement(_refId, 2, 2)
```



### Related pages:

- [Active picture manipulation functions](#)
- [Function arguments - types](#)
- [Layout manager](#)