HI_GetConnectedHBJ

%HI_GetConnectedHBJ function

Function

The function **%HI_GetConnectedHBJ** returns the unique identifier (HOBJ) of the object connected to the displayer of Graph or Picture type.

Declaration

```
HBJ %HI_GetConnectedHBJ(
   INT in refId
   [, BOOL in bPhysical := True]
)
```

Parameters

refId	Reference to displayer (`reference variable`).
bPhysical	If the value of parameter is **True**, the function will return the basic HOBJ of the connected object. If the value of parameter is **False**, the function will return a dynamic (unique) HOBJ of the object connected as instance. If connected object represents the picture, the values differ in case that the picture is connected as instance.

Description

If there is no connected object, the function returns 0.

Example

```
INT _i1
 INT _i2

 _i1 := T.Temperatures\HBJ
 %HI_SetConnectedObj(_Graph, _i1, 0)
 _i2 := %HI_GetConnectedHBJ(_Graph)

 ; The following condition will be always met
 IF _i1 = _i2 THEN
 ....
```

where:
_Graph - is RefId of *Graph* displayer type.
T.Temperatures - object of Graph type. The expression **T.Temperatures\HBJ** is HBJ type (reference to object)
The instance number is 0.

Note

See also %HI_GetConnectedInstance.

Related pages:

Graphic object manipulation functions
Function arguments - types