

HI_GetConnectedHBJ

%HI_GetConnectedHBJ function

Function

The function %HI_GetConnectedHBJ returns the unique identifier (HOBJ) of the object connected to the displayer of [Graph](#) or [Picture](#) type.

Declaration

```
HBJ %HI_GetConnectedHBJ(  
    INT in refId  
    [, BOOL in bPhysical := True]  
)
```

Parameters

refId	Reference to displayer (reference variable).
bPhysical	If the value of parameter is True , the function will return the basic HOBJ of the connected object. If the value of parameter is False , the function will return a dynamic (unique) HOBJ of the object connected as instance. If connected object represents the picture, the values differ in case that the picture is connected as instance.

Description

If there is no connected object, the function returns 0.

Example

```
INT _i1  
INT _i2  
  
_i1 := T.Temperatures\HBJ  
%HI_SetConnectedObj(_Graph, _i1, 0)  
_i2 := %HI_GetConnectedHBJ(_Graph)  
  
; The following condition will be always met  
IF _i1 = _i2 THEN  
....
```

where:

_Graph - is RefId of *Graph* display type.

T.Temperatures - object of *Graph* type. The expression **T.Temperatures\HBJ** is **HBJ** type (reference to object)

The instance number is 0.

Note

See also [%HI_GetConnectedInstance](#).



Related pages:

[Graphic object manipulation functions](#)
[Function arguments - types](#)