

HI_GetItemText

%HI_GetItemText, %HI_SetItemText functions

Function

The function **%HI_SetItemText** sets the text of defined or current item of the Windows control of [List box](#) or [Tree view](#) types.

The function **%HI_GetItemText** detects the text of defined or current item of the Windows control of [List box](#) or [Tree view](#) types.

Declaration

```
%HI_SetItemText(
    INT in refId,
    TEXT in itemText
    [, INT in itemIdx]
)

TEXT %HI_GetItemText(
    INT in refId
    [, INT in itemIdx]
)
```

Parameters

refId	Reference to graphic object (reference variable).
itemText	Text in the added item.
itemIdx	Unique identifier of the item.

Description

The function **%HI_SetItemText** sets the text defined by the parameter *itemText* to current item (if the parameter *itemIdx* is not entered) or the item defined by the parameter *itemIdx* (from 1...).

The function **%HI_GetItemText** detects the text of current item (if the parameter *itemIdx* is not entered) or of the item defined by the parameter *itemIdx* (from 1...).

Note

If given object of **List box** type is editable, the term current item is taken the input field for entering a text. For this item, there is also valid the parameter *itemIdx*=0.



Related pages:

[Graphic object manipulation functions](#)
[Function arguments - types](#)