

HI_GetMetadataMulti

%HI_GetMetadataMulti, %HI_SetMetadataMulti functions

Function **%HI_GetMetadataMulti** function gets back (according to defined key) the text values of group of metadata that are assigned to the graphic objects.
%HI_SetMetadataMulti sets (according to defined key) a new text value to group of object.

Declaration

```
BOOL %HI_GetMetadataMulti(  
    out _recordVal  
)  
  
BOOL %HI_SetMetadataMulti(  
    in _recordVal  
)
```

Parameters

_recordVal Local variable of RECORD type. The form of structure definition must be:

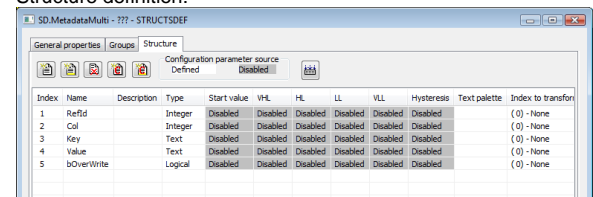
Index	Type	Name	Description
1	INT	RefId	Reference to graphic object (reference variable).
2	INT	COL	Sequence number of column.
3	TEXT	KEY	Key that defines metadata.
4	TEXT	VALUE	Value of metadata.
5	BOOL	bOverWrite	TRUE - inserts / updates the metadata FALSE - inserts metadata

Description **%HI_GetMetadataMulti** gets back a text value of metadata according to defined key.
%HI_SetMetadataMulti sets new metadata of graphic object according to defined key.

Note 1 Configuration of [metadata](#) for columns of graphic object Browser.

%HI_SetMetadataMulti applies the changes of metadata only on the running instance of picture.

Structure definition:



Index	Name	Description	Type	Start value	VHL	HL	LL	VLL	Hysteresis	Text palette	Index to transfer
1	RefId		Integer	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled		(0) - None
2	Col		Integer	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled		(0) - None
3	Key		Text	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled		(0) - None
4	Value		Text	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled		(0) - None
5	bOverWrite		Logical	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled		(0) - None

Note 2 These functions are available also in [%HIX_ version](#).



Related pages:

[Graphic object manipulation functions](#)
[Function arguments - types](#)