

# OnDragMove

## OnDragMove picture event

### Declaration

```
ENTRY OnDragMove(IN INT _refId, IN INT _moveType, IN INT _x, IN INT _y,
IN BOOL _User)
; actions

END OnDragMove
```

### Parameters

_refId	Reference variable of object.
_moveType	Direction of movement.
_x	Movement on X-axis.
_y	Movement on Y-axis.
_User	Auxiliary parameter (for the present only of value @true).

### Description

An event is generated if user moves by object in picture. It sends some information about movement range of object on X-axis and Y-axis into script.

### Note

```
ENTRY OnDragMove(IN INT_refId, IN INT _moveType, IN INT _X, IN INT _Y, IN
BOOL _User)
; actions
END OnDragMove
```



### Related pages:

[ENTRY - picture event handler](#)  
[%HI\\_SetDraggable](#)