Drawing

"Drawing" toolbar

The toolbar **Drawing** allows to create - draw graphic objects. It also contains, except buttons for drawing, buttons for selecting graphic objects created in the picture. The buttons of the drawing toolbar may be hide / displayed. A principle is described in the section How to hide / display buttons in the drawing toolbar.

The meaning of buttons is described in the following table.

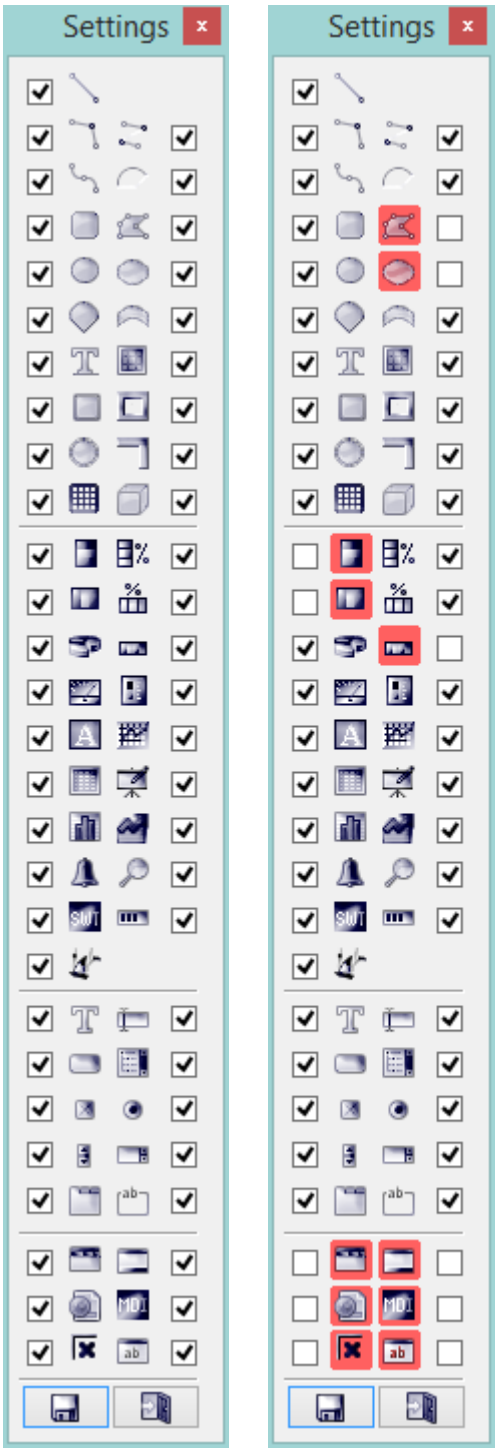
	Select a graphic object
	Select a region of graphic objects
	Line
	Multiline
	Disjointed multiline
	Arc
	3-point arc
	Rectangle
	Polygon
	Circle
	Circle sector
	Ring
	Ellipse
	Text
	Bitmap
	3D multiline
	3D button
	3D frame
	3D radio button
	Table
	Cube

	Vertical displayer
	Vertical percentage displayer
	Horizontal displayer
	Horizontal percentage displayer
	Pie diagram
	Bar displayer
	Pointer displayer
	Column displayer
	Text displayer
	Trend displayer
	Browser displayer
	Graph displayer
	XY Graph
	Picture displayer
	Alarms displayer
	Logging displayer
	Progress bar displayer
	Splitter
	Static text
	Text entry field
	Push button
	Tree view
	Check button
	Radio button
	Spin button

	List box
	Tab control
	Group box
	Active X object
	SWTShell
	JavaSwing
	WebFrame displayer
	EDA Debugger

How to hide / display buttons in the drawing toolbar

A user may display / hide the buttons in **Drawing** toolbar as necessary. After clicking **Settings** button in the **Drawing** toolbar, the window with all the buttons for drawing of graphic objects opens. By default, all buttons are marked, i.e. they are displayed in the toolbar. User may, by easy way, unmark the required buttons that will not be displayed in the **Drawin**g toolbar. Unmarked buttons are highlighted in red color.



The button **Switch** is used to activate the user settings of buttons in the **Drawing** toolbar. Click again on this button to display all buttons. This button is available only if some of the buttons in **Drawing** toolbar are hidden.

Related pages:

Toolbars