

Creating a script for picture/event

A script for [Active picture /Event](#), functions of which are called by D2000 System and which call the functions of D2000, is represented by [Java class](#).

The script consists of class edited by an application programmer. This class is inherited from so called [wrapper](#), what is automatically generated class. The wrapper enables an access to the [D2000 objects](#), the [local variables](#) and the [graphic objects](#) by means of the generated Java objects. Wrapper is inherited from [BasePicture](#) (for pictures) or [BaseEvent](#) (for events). The script can call the methods inherited from base class directly.



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