

# SetFlagsBy

## %SetFlagsBy function

**Function** The result of the function is the value of the parameter *param1* and its user flags are the user flags of the parameter *param2*.

**Declaration**

```
UNIVAL %SetFlagsBy(  
    UNIVAL in param1,  
    UNIVAL in param2  
)
```

**Parameters**

<b>param1</b>	Expression of optional type.
<b>param2</b>	Expression of optional type.

**Example** We need to copy the user flags included in the variable *\_flags* to the variable *\_i* while the value of the variable *\_i* remains unchanged.

```
TEXT _flags  
INT _i  
  
; set the flags A and F  
_flags := %SetFlagsV("Text", @A, @TRUE, @F, @TRUE)  
;  
_i := 5  
; copy user flags from variable _flags to variable _i, while value of _i  
remains unchanged  
_i := %SetFlagsBy(_i, _flags)
```



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- [Implemented functions](#)
- [Function arguments - types](#)