

DODM Layout

DODM architecture layout

Legend:

	predefined objects of System type or labels of individual processes
	object types

If two objects are next to each other, the Parent is on the left side and the Child is on the right side.

	System			
	ActAlarm			
	ARCH_TAB			
	ARRAYS			
	BITMAPS	Bitmaps		
	CMD_FILES			
	COMPOSITIONS	Compositions		
	DIAGRAMS	Graphs		
	EXT_FNCT	External Functions		
	HI_MENU	HI menus		
	LOGGROUPS	Logical groups	Logical groups	
	ORPHANAGE			
	PALETTES	Bitmap palettes		
		Extended palettes		
		Display palettes		
	PICTURES	Pictures		
	REPORTS	Reports		
	RES_GROUPS	Object groups		
	SHOW_MASK	Display masks		
	STATUS_TEXT	Status texts		
	STRUCTS	Structured variables		
	STRUCTSDEF	Structure definitions		
	STYLES	Text fonts		
	SYSTEM_VAR	System tags		
	TIME_CHANNELS	Time channels		
	TRENDS	Calendars		
	TXTPALETTES	Day types		
	USERS	Users		
	USER_VAR	User variables		
	ESLINTERFACES	ESL interface		
SYSTEM				
	Processes			
	*.ALA	Alarms		
	*.API	User variables		
	*.ARC	Historical values		
	*.BRW	Value arrays		
	*.CLC	Eval tags		

	*.CNF			
	*.DBM	Databases	Database tables	
	*.EVH	Events		
	*.EVV	User variables		
	*.GRE			
	*.GTW	Remote tags		
	*.HIP			
	*.HIS			
	*.KOM	Lines	Stations	I/O tags
	*.KNL			
	*.ODB			
	*.OPC			
	*.SAS			
	*.SCO			
	*.SMC			
	*.SWP	Switches		
	*.TEL			
	*. TPL	Topology		
	*.VBA			
	*.WBK			
	*.XLW			



Related Pages:

[Dynamic Object Data Model - DODM](#)