

# CLOSE

## CLOSE action

Function

Closing of a graph, graphic picture or composition.

Declaration

CLOSE grObjIdent [INSTANCE instanceExprInt]

or

CLOSE grObjIdent    ON procIdent [INSTANCE instanceExprInt]

or

CLOSE grObjIdent    ON ALL [INSTANCE instanceExprInt]

or

CLOSE DIRECT

Parameters	
grObjIdent	in <a href="#">Reference</a> to an object of <i>Graph</i> , <i>Picture</i> or <i>Composition</i> types.
proclident	in <a href="#">Identifier</a> of a <i>Process</i> type object (Human Interface).
instanceExprInt	in <a href="#">Expression</a> of <i>Int</i> type, which specifies the object instance number.

Description

The action will close given graphic object (optionally also the given instance) on specified console (if not declared, then on SELF.HIP) or on all running consoles.

Action with the **DIRECT** clause is permitted only for:

- the script of [active picture](#) - the action closes the active picture,
- the script of [server event](#) opened by an **OPENEVENT** action - closes the script (*WARNING*: next actions may not be executed - so it is recommended to put the **CLOSE DIRECT** action at the end of RPC procedure).

Examples

Closing a graph in the process SELF.HIP

```
BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf
  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ; opening a graph in SELF.HIP process
    DELAY 2[s]
    CLOSE _newGraph ; closing a graph in SELF.HIP process
  ENDIF
END
```

Closing an instance of graph in all HIP processes

```

BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON ALL INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON ALL INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON ALL INSTANCE 1 ; closing the second instance
  ENDIF
END

```

Closing the particular instance of graph in HIP process

```

BEGIN
  ALIAS _newGraph
  INT _newGraphHBJ
  SET _newGraph AS D.graf

  IF _newGraph\HBJ = 0 THEN
  ELSE
    OPEN _newGraph ON srvskollv.HIP INSTANCE 0 ; opening the first instance
    OPEN _newGraph ON srvskollv.HIP INSTANCE 1 ; opening the second instance
    DELAY 2[s]
    CLOSE _newGraph ON srvskollv.HIP INSTANCE 1 ; closing the second
instance
  ENDIF
END

```



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