EVENT

EVENT action

Function	Synchronous/asynchronous starting of a subevent.
Declaration	<pre>EVENT eventIdent [(pubLoc1=param1, pubLoc2=param2, , pubLoc10=param10)] [ASYNC]</pre>
Parameters	eventIdent in Identifier of a Event type object.
	pubLoc1, pubLoc2,, pubLoc1, main because of <i>PUBLIC</i> type in the called event, the specified parameter be assigned to.
	param1, param2,, param10 in Local variables - their values will be assigned to the local variables of PUE type.
Description	 Before the subevent starts there are automatically filled: values of PUBLIC local variables. the predefined variables _FROM_HIP, _HIP_PAR_STR, _HIP_USER_DESC according to script called.
	Without the key word ASYNC , the subscript is to be started synchronously. The action EVENT is terminated after the subevent termination. Values of <i>PUBLIC</i> local variables are to be assigned to t called event (IN OUT parameters in principle). If the called event is terminated by an error, the callin event is not terminated and continues in the execution of next action.
	For asynchronous calling an event (the key word ASYNC), the calling event doesn't wait for the termination of the running event.
	When you using local variables of <i>RECORD</i> type, it is necessary that the types of the variables must the same in the called and calling events, in regard to the NOALIAS attribute.
Examples	Asynchronous calling of script (no parameters)
	;script that calls
	BEGIN MESSAGE "script began" ON srvskollv.HIP
	EVENT E.podevent ASYNC MESSAGE "script ended" ON srvskollv.HIP END
	;called script "E.podskript" BEGIN
	MESSAGE "subscript began" ON srvskollv.HIP
	DELAY 200[ms] MESSAGE "subscript ended" ON srvskollv.HIP END
	END

Synchronous calling of subscript (no parameters)

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;script that calls
BEGIN
MESSAGE "script began" ON srvskollv.HIP
EVENT E.podevent
MESSAGE "script ended" ON srvskollv.HIP
END
```

;called script "E.podskript"
BEGIN
MESSAGE "subscript began" ON srvskollv.HIP
DELAY 100[ms]
MESSAGE "subscript ended" ON srvskollv.HIP
END

Related pages:

Public local variables Script actions