

IEC 870-5-101

IEC 60870-5-101 communication protocol

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Supported device types and versions

This protocol (known also as IEC 870-5-101 or IEC-101) supports:

- standard IEC 60870-5-101:2003 in both "unbalanced" (master and slave) and "balanced" modes,
- redundancy of communication lines according to the so-called Norwegian convention (Norwegian IEC 870-5-101 User Conventions).

Communication line configuration

Line categories:

- [Serial](#),
- [Serial Line Redundant](#),
- [Serial System&Line Redundant](#),
- [SerialOverUDP Device Redundant](#),
- [SerialOverUDP Line Redundant](#),
- [SerialOverUDP System&Line Redundant](#),
- [RFC2217 Client](#).

Implementation is, according to the IEC870-5-101 standard, as follows:

- **The originator ASDU address** is not present.
- **ASDU address** is 1 byte, it is defined as the station address. ASDU addresses of all stations on one line must be different.
- **The cause of transmission** is 1 byte (does not contain Originator ASDU address).
- **The information object address** is 2 bytes, it is defined as an I/O tag address.

If a redundant communication on two lines is required (Norwegian conventions) use the line categories [Serial Line Redundant](#) or [SerialOverUDP Device Redundant](#).

If you require the system-redundant communication, use [SerialOverUDP System&Line Redundant](#) or [Serial System&Line Redundant](#) line categories. Providing that, this communication should be also network redundant, enter "Secondary line" for both "A System" and "B System". This configuration then works in such a way that it concurrently sends and receives data from two systems and each is network-redundantly connected in compliance with the so-called Norwegian convention (Norwegian IEC 870-5-101 User Conventions).

Communication station configuration

- Communication protocol "**IEC 870-5-101 balanced**", "**IEC 870-5-101 unbalanced primary (Master)**" or "**IEC 870-5-101 unbalanced secondary (Slave)**".
- The station address is a decimal number in range 0 - 255 and is used in the protocol as the *ASDU address*.
- The synchronization of the station real-time may be enabled also for the protocols "master" and "balanced - station A (controlling)". Set the [synchr onization period](#) to a nonzero value. The synchronization is executed by ASDU 103 "Clock synchronization command" in the local time according to settings of the D2000 System.

The **Browse** button opens a browsing dialog for the station address. If the communication is functional, a dialog with the ASDU addresses received so far is displayed. The **Refresh** button can be used to clear the list of received ASDU addresses.

Address	Station
1	
2	B.IEC101

2 available tag(s)

Copy all to clipboard Refresh Cancel

Line protocol parameters

Configuration dialog box - tab **Protocol parameters**.
 They influence some optional parameters of the protocol. The following station protocol parameters can be set:

Table 1

Parameter	Meaning	Unit	Default value
Link Address	Common link address.	-	1
Length of ASDU Address	Length of ASDU address.	1/2 byte(s)	1
Length of Link Address	Length of common link address.	1/2 byte(s)	1
Length of Info Object Address	Length of info object address.	1/2/3 byte(s)	2
Length of Cause Of Transmission	Length of "Cause Of Transmission".	1/2 byte(s)	1
Retry Count	The delay between request retry in case of a communication failure.	-	2
Retry Timeout	The delay between retry of call in case of a communication error.	ms	100 millisecond
Wait First Timeout	Delay after sending the request before reading the response.	ms	100 millisecond
Wait Timeout	Delay between response readings until it is completed.	ms	500 millisecond
Max. Wait Retry	Retry count of response reading until it is completed.	-	6
No Data Timeout	Delay of next call "Request user data class 1/2" if no data have been received (only master).	ms	300 millisecond
Inactivity Timeout	Interval of connection monitoring. If no valid data have not been received, station status will go to a communication error. Switching of redundant devices in case of SerialOverUDP Device Redundant line (only slave).	ms	5 sec.
Moxa Timeout	The switching interval of the redundant devices MOXA NPort in case of communication error (only master, balanced).	sec.	10

Source Flags	<p>Set flags FI..FL according to the source of line. If SerialOverUDP System+Line Redundant is used, the values will have these flags:</p> <ul style="list-style-type: none"> • System A, primary line: FI • System A, secondary line: FJ • System B, primary line: FK • System B, secondary line: FL <p>Note: Flag was used in communication with redundant systems to distinguish the wrong values that were sent by a partner system, which was supposed to be passive and not to send nothing.</p>	-	NO
No Output Flags	Activation of parameter results in ignoring flags FA..FH for output I/O tags. If this parameter is turned off, flags FA..FH are mapped to individual bits of a quality byte .	-	NO
Link Test Timeout	Interval of request sending "Test function for link" if timeout elapsed and no data telegrams were transferred (balanced only).	sec.	10
Single Value In Spontaneous Answer	When sending spontaneous changes, these will be sent one-per-ASDU and they will not be cumulated into longer packets. The parameter was implemented to handle a bug in a particular TM1703mic.	-	NO
Data Class	<p>The class used for sending data (slave only). IEC 101 Master sends Class1 (high priority) and Class2 (normal) read data requests. Slave responds to them with data or a message that it has no data. In both Class1 and Class2 responses there is an ACD flag that the slave has Class1 data available. If set, the IEC 101 Master will then request Class1 data.</p> <p>The parameter affects behavior as follows:</p> <ul style="list-style-type: none"> • <i>Class1&2</i> - IEC 101 Slave responds to Class1 and Class2 requests with data. The ACD flag sets if it has additional data. • <i>Class1</i> - IEC 101 Slave sends all data as Class1 and responds to the Class2 requests that it has no data. The ACD flag sets if it has additional data. • <i>Class2</i> - IEC 101 Slave sends all data as Class2 and responds to the Class1 requests that it has no data. The ACD flag sets to 0 (it does not have Class1 data). • <i>Prio reply</i> - IEC 101 Slave sends responses to command ASDUs as Class1 data and other ASDUs (value changes, responses to Interrogation) as Class2. <p>Note: The responses to Interrogation (ASDU 100) and Counter Interrogation (ASDU 101) commands and all the values sent as a part of the response are also sent as Class1 data.</p> <p>The default value of the parameter is <i>Class1</i>.</p>	-	Class1&2 Class1 Class2 Prio reply
Single Request	Discard received data before sending a response (only slave). If a correct request is received and the IEC 101 Slave wants to send a response, it will clear the incoming queue before sending, if the queue has data in it. This parameter serves as a protection against various data duplications due to communication partner errors (e.g. OSI Monarch with RtuPing running during switching of active communication line).	-	NO
Send Confirmation Command	Type of sent confirmation to write value (only slave, balanced).	- 7 (CONF) 10 (TERM) 7 (CONF) and 10 (TERM)	7(CONF)
Accept Confirmation Command	Type of record confirmation to be accepted successfully (only master, balanced).	- 7 (CONF) 10 (TERM) 7 (CONF) or 10 (TERM)	7(CONF) or 10 (TERM)
Max. MTU	Limitation of data packet size (only slave, balanced).	bytes	220
Phys. Trans. Direction	Setting a bit DIR in balance mode (only balanced).	Station A (Contr olling) Station B (Contr olled)	Station A (Controllin g)
Single Byte Ack	Send single-byte ACK preferentially (0xE5).	YES /NO	NO
Interrog. Covers Counters	Send the call 100 and counter values on general interrogation (only slave, balanced).	YES /NO	YES

Send EOI	Send "end of interrogation command" to all ASDU (only slave).	YES /NO	YES
Send Interrog. in Sec. Direct.	Send general interrogation command in case of slave or balanced controlled station B (only slave, balanced).	YES /NO	NO
Sinaut Mode	Communication for system Sinaut Spectrum, which requires non-standard behavior on redundant lines (different from the Norwegian convention).	YES /NO	NO
System Redundancy: Manages A Status Address	Address of station and output I/O tag with the status of system redundancy. The format of the address is Station Address, I/O tag address , for example. "1,1003". The parameter is useful for SerialOverUDP System&Line Redundant lines, which enable communication with two independent control systems (e.g. main dispatching SED in Žilina and backup dispatching SED in Bratislava). The parameter enables one to ignore values that are received from the control system, which is inactive just now, providing that the application knows which one is active or inactive. It can know it e.g. based on the value of the input I/O tag with the defined value. This feature (information about active control system) will work providing that station with the output I/O tag of Dout type exist with the same addresses as is defined in this parameter and the application must write <i>True</i> into it if "System A" is active, or <i>False</i> if "System B" (configured on the system redundant line) is active.	-	
Full Debug	A high level of communication tracking, the received values of I/O tags and other debug information is shown.	YES /NO	NO

I/O tag configuration

Possible value types of I/O tags: **Ai, Ao, Di, Dout, Ci, Co, Qi**

I/O tag address is a numerical address of data object IOA (in range 0 - 65535).

In case of command direction in **master** or **balanced** mode is necessary to configure a proper ASDU type:

ASDU type	I/O Tag type
45 - Single command	Dout
46 - Double command	Dout, Co
47 - Regulating step command	Dout
48 - Set point command, normalised value	Ao
49 - Set point command, scaled value	Co
50 - Set point command, short floating point value	Ao
51 - Bitstring of 32 bit	Co
58 - Single command with time tag CP56Time2a	Dout
59 - Double command with time tag CP56Time2a	Dout, Co
60 - Regulating step command with time tag CP56Time2a	Dout
61 - Set point command, normalised value with time tag CP56Time2a	Ao
62 - Set point command, scaled value with time tag CP56Time2a	Co
63 - Set point command, short floating point value with time tag CP56Time2a	Ao
64 - Bitstring of 32 bit with time tag CP56Time2a	Co

In case of **slave** or **balanced** mode je is necessary to configure je proper ASDU type in v data direction:

ASDU type	I/O Tag type
1 - Single-point information	Di, Qi (On/Off), Ai, Ci
2 - Single-point information with time tag	Di, Qi (On/Off), Ai, Ci
3 - Double-point information	Qi, Ai, Ci
4 - Double-point information with time tag	Qi, Ai, Ci
5 - Step position information	Ci, Ai *
6 - Step position information with time tag	Ci, Ai *
7 - Bitstring of 32 bits	Ci, Ai

8 - Bitstring of 32 bits with time tag	Ci, Ai
9 - Measured value, normalized value	Ai
10 - Measured value, normalized value with time tag	Ai
11 - Measured value, scaled value	Ci, Ai
12 - Measured value, scaled value with time tag	Ci, Ai
13 - Measured value, short floating point value	Ai
14 - Measured value, short floating point value with time tag	Ai
15 - Integrated totals	Ci, Ai
16 - Integrated totals with time tag	Ci, Ai
17 - Event of protection equipment with time tag	Ci, Ai, TiR **
18 - Packed start events of protection equipment with time tag	Ci, Ai, TiR ***
20 - Packed single-point information with status change detection	Ci, Ai
21 - Measured value, normalized value without quality descriptor	Ai
30 - Single-point information with time tag CP56Time2a	Di, Qi (On/Off), Ai, Ci
31 - Double-point information with CP56Time2a tag	Qi, Ai, Ci
32 - Step position information with CP56Time2a tag	Ci, Ai *
33 - Bitstring of 32 bits with CP56Time2a tag	Ci, Ai
34 - Measured value, normalized value with CP56Time2a tag	Ai
35 - Measured value, scaled value with CP56Time2a tag	Ci, Ai
36 - Measured value, short floating point value with time tag CP56Time2a	Ai
37 - Integrated totals with time tag CP56Time2a	Ci, Ai
38 - Event of protection equipment with time tag CP56Time2a	Ci, Ai, TiR **
39 - Packed start events of protection equipment with time tag CP56Time2a	Ci, Ai, TiR ***
40 - Packed output circuit information of protection equipment with time tag CP56Time2a	Ci, Ai, TiR ***

Note 1: Individual bits of a quality byte (SIQ for ASDU 1,2,30; DIQ for ASDU 3,4,31; QDS for 5-14,20,32-36) set the attributes FLA (0.bit), FLB (1.bit) ..FLH (7.bit).

Example:

for ASDU 4: FLA=DPI bit 0, FLB=DPI bit 1, FLC=0, FLD=0, FLE=BL bit, FLF=SB bit, FLG=NT bit, FLH=IV bit.

for ASDU 16: FLA..FLE Sequence number bits 0..4, FLF=CY bit, FLG=CA bit, FLH=IV bit

Moreover:

- if bit IV (Invalid) is set, the status of value will be Invalid
- if one of the NT (Not topical), SB (Substituted), BL (Blocked), OV (Overflow), CA (Counter adjusted), or CY (Counter overflow) bits are set in their respective ASDU types, the status of value will be Weak.

* - T-bit from the value of ASDU sets the attribute FI into the value of I/O tag which has value type Ci/Ai and they are interpreted as numbers -64 up-to +63.

** - **ASDU 17** and **38**: the value of SEP byte sets the attributes FLA (0.bit), FLB (1.bit) up-to FLH (7.bit), following 2 bytes (CP16Time2a) are interpreted as a positive number (0-60 000) into the value of I/O tag with value type Ci/Ai or as a relative time (0-60 seconds) into the value of I/O tag with TiR value type.

*** - **ASDU 18, 39** and **40**: value of SPE(ASDU 18,39) or OCI (ASDU 40) byte sets the attributes FLI (0.bit), FLJ (1.bit) up-to FLP (7.bit). The value of byte QDP sets the attributes FLA (0.bit), FLB (1.bit) up-to FLH (7.bit), following 2 bytes (CP16Time2a) are interpreted as a positive number (0-60 000) into the value of I/O tag with value type Ci/Ai or as a relative time (0-60 seconds) into the value of I/O tag with TiR value type.

Note 2: When using the system and line redundant categories of lines, the status of line and station is formed by a logical sum of all used lines. It means, that if the redundant system consists of four lines and just one line is working, the status of the station and line is all right. The status of lines is presented with the help of special input or output I/O tag (of integer and real type, i.e. Ai/Ao/Ci/Co). The name of this I/O tag has this format: [line_name]_SystemStatus (e.g. for line L.Test it is M.Test_SystemStatus). The value of the I/O tag represents the binary format of the status of N-tuple lines. If the first three lines are okay but the last one does not work (SystemB/SecondaryLine) i.e. [FALSE, TRUE, TRUE, TRUE], I/O tag has the value 0b0111, i.e. 7. The order of lines mapped to individual bits is [SystemB/SecondaryLine, SystemB/PrimaryLine, SystemA/SecondaryLine, SystemA/PrimaryLine].

Browse

- Communication – protocol IEC 101
- Communication – protocol IEC 101, part 2
- Communication – protocol IEC 101, part 3

Changes and modifications

- June 2015 - implemented *Source Flags* parameter

Document revisions

- Ver. 1.0 - November 22nd, 2007 - document creating
- Ver. 1.1 - April 22nd, 2009 - document updating
- Ver. 1.2 - June 8th, 2015 - new parameter implemented
- Ver. 1.3 – June 15th, 2020: browsing support



Related pages:

[Communication protocols](#)