

# GetSelfHBJ

## %GetSelfHBJ function

### Function

The function retrieves the unique identifier (HOBJ) of the object within the frame of which the script is interpreted (object of [Event](#) type or active picture).

### Declaration

```
HBJ %GetSelfHBJ(  
    BOOL in bBaseHBJ := @TRUE  
)
```

### Parameters

<b>bBaseHBJ</b>	Optional parameter. Possible values: <ul style="list-style-type: none"><li>• @TRUE - the function retrieves the HOBJ of the non-instance object,</li><li>• @FALSE - the function retrieves the HOBJ of the instance object.</li></ul>
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### Example

For the script of the *E.Test* event, there is valid:

```
INT _i
```

```
INT _i1
```

```
_i := E.Test\HBJ
```

```
_i1 := %GetSelfHBJ()
```

```
IF _i = _i1 THEN ; condition is always true
```

```
ENDIF
```

If given object is not open as an instance, then `%GetSelfHBJ(@TRUE) = %GetSelfHBJ(@FALSE)`

### Note

See: [%HI\\_GetSelfInstanceld\(\)](#).



Related pages:

[ESL extended functions](#)  
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