

# PointPar

## PointPar structure

```
typedef struct _PointPar
{
    HOBJ          ppID;          // I/O tag ID
    HOBJ          ppParent;      // Parent ID - station
    char          ppName[32];    // Object name - I/O tag
    KomObjAddress ppAdr1;        // I/O tag address 1
    KomObjAddress ppAdr2;        // I/O tag address 2
    StationParPtr ppStaPar;      // StationPar of parent - station
    void          *ppPtVarPar;   // Parameters depending on protocol
    KomUniVal     *ppPtVal;      // Value
} PointPar;
```

Structure *PointPar* defines the parameters of [I/O tag](#) objects. All the parameters are read-only, except for *ppPtVarPar*.

### ppID

I/O tag ID (HOBj)

### ppParent

ID (HOBj) of the I/O tag parent (station)

### ppName

I/O tag name

### ppAdr1

I/O tag address 1

### ppAdr2

I/O tag address 2

### ppStaPar

Address to a structure [StationPar](#), which is the I/O tag parent (station).

### ppPtVarPar

Address to a user structure. User can place here a pointer to own structure with auxiliary parameters for the I/O tag.

### ppPtVal

Address to a structure [KomUniVal](#) – I/O tag value



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[D2000 KomAPI - interface structures](#)