

SaveResourceAs

%SaveResourceAs

Function

Function saves a content of *Resource* object on a disk.

Declaration

```
BOOL %SaveResourceAs(  
    HOBJ in _objId,  
    TEXT in _dstPath  
)
```

Parameters

objId	Unique identifier of object of Resource type. It can be gained as \HBJ attribute.
dstPath	Destination path (directory) to which the content of <i>resource</i> is stored.

Return value

Return value contains *True*, if a record has been successful. If not, it contains *False*.



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