

HI_SetDragRangeX

%HI_SetDragRangeX, %HI_SetDragRangeY functions

Function	<p>Function %HI_SetDragRangeX sets a movement range of object on X-axis.</p> <p>Function %HI_SetDragRangeY sets a movement range of object on Y-axis.</p>						
Declaration	<pre>%HI_SetDragRangeX(INT in refId, INT in _minPos, INT in _maxPos,) %HI_SetDragRangeY(INT in refId, INT in _minPos, INT in _maxPos,)</pre>						
Parameters	<table><tr><td>refId</td><td>Reference to displayer (reference variable).</td></tr><tr><td>_minPos</td><td>Minimal movement range of object on axis.</td></tr><tr><td>_maxPos</td><td>Maximal movement range of object on axis.</td></tr></table>	refId	Reference to displayer (reference variable).	_minPos	Minimal movement range of object on axis.	_maxPos	Maximal movement range of object on axis.
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_minPos	Minimal movement range of object on axis.						
_maxPos	Maximal movement range of object on axis.						
Description	<p>The function %HI_SetDragRangeX sets the movement range of object on X-axis (numbers in the range of Integer).</p> <p>If X is grater than Y the function is ignored.</p> <p>If both X and Y are equal to 0 (zero), the unlimited movement range is set on X-axis.</p> <p>The function %HI_SetDragRangeY sets the movement range of object on Y-axis (numbers in the range of Integer).</p> <p>If X is grater than Y the function is ignored.</p> <p>If both X and Y are equal to 0 (zero), the unlimited movement range is set on Y-axis.</p>						
Example	<pre>%HI_SetDragRangeX(_LINE, 100,300) %HI_SetDragRangeY(_LINE, 100,300)</pre>						
Note	<p>The functions are not allowed for ActiveX controls, Displaysers, Windows controls, SWTShell and JavaSwing.</p>						



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