

# HI\_GetBrowserFont

## %HI\_SetBrowserFont, %HI\_GetBrowserFont function

**Function** The function **%HI\_SetBrowserFont** sets the text font for the specified item of the display of **Browser** type. Text font is defined by an object of *Text font* type (**Control function**).

The function **%HI\_GetBrowserFont** gets the font (HOBJ) of the item of the display of **Browser** type.

**Declaration**

```
%HI_SetBrowserFont(  
    INT in refId,  
    INT in row,  
    INT in col,  
    HBJ in fnt  
)  
  
HBJ %HI_GetBrowserFont(  
    INT in refId,  
    INT in row,  
    INT in col  
)
```


**Parameters**

<b>refId</b>	Reference to graphic object ( <a href="#">reference variable</a> ).
<b>row</b>	Item row.
<b>col</b>	Item column.
<b>fnt</b>	Reference to object of <i>Text font</i> type.

**Note** If parameter *row* = 0, then it is set/detect a text style for all the cells in the *col*/ column.  
If parameter *col* = 0, then it is set/detect a text style for all the cells in the *row* row.  
If both parameters *row* and *col* = 0, then it is set/detect a text style for all the cells in the browser.  
If both parameters *row* and *col* = -1, then it is set/detect a text style for the header and all the cells in the browser. Moreover, the height of the header and height of browser rows will fit the size of the set font.

**Example**

```
; setting the text font for the whole display  
%HI_SetBrowserFont(_browser, 0, 0, Text.STL\HBJ)  
  
; setting the text font for the column 3  
%HI_SetBrowserFont(_browser, 0, 3, Text.STL\HBJ)  
  
; setting the text font for the item [2,3]  
%HI_SetBrowserFont(_browser, 2, 3, Text.STL\HBJ)
```

 **Related pages:**

[Graphic object manipulation functions](#)  
[Function arguments - types](#)