

HI_CaptureToFile

%HI_CaptureToFile function

Function	The function saves a screenshot of the picture that is called from to a file.						
Declaration	<pre>BOOL %HI_CaptureToFile(TEXT in fileName [, x1,y1, x2, y2, layerLevel])</pre>						
Parameters	<table><tr><td>file name</td><td>File name (including the whole path).</td></tr><tr><td>x1, y1, x2, y2</td><td>Coordinates that are used in the graphic. They define the selection of picture that will be captured. The resulting size corresponds to the defined coordinates. To capture the selection, all four parameters must be entered. If not or their value is 0, whole picture will be captured. The size will be the same as window size on the screen.</td></tr><tr><td>layer level</td><td>It is applicable for layer pictures. It captures the defined layer. If it is not defined or is 0, the active layer will be captured.</td></tr></table>	file name	File name (including the whole path).	x1, y1, x2, y2	Coordinates that are used in the graphic. They define the selection of picture that will be captured. The resulting size corresponds to the defined coordinates. To capture the selection, all four parameters must be entered. If not or their value is 0, whole picture will be captured. The size will be the same as window size on the screen.	layer level	It is applicable for layer pictures. It captures the defined layer. If it is not defined or is 0, the active layer will be captured.
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Example	<pre>BOOL _res _res := %HI_CaptureToFile("c:\capture.bmp")</pre>						
Note 1	Saved picture format is defined by filename extension, supported forms are <i>BMP</i> , <i>PNG</i> , <i>JPG</i> a <i>GIF</i> .						
Note 2	This function is available also in %HIX_ version .						



Related pages:

- [Active picture manipulation functions](#)
- [Function arguments - types](#)