

OnHistoryTime

OnHistoryTime picture event

Declaration

```
ENTRY OnHistoryTime(IN TIME _newTime)
; actions
END OnHistoryTime
```

Parameters

_newTime	Time of the picture.
----------	----------------------

Description

The picture event is being generated by a change of the picture time in the [History](#) mode. There are the following examples:

- the first entry into script after the picture was switched to *History* mode ([OnHistoryBegin](#)); data from archive exist there, time is set on begin of interval or it is set according to request from script that was sent after the history had been activated
- change of history time
- deactivating the *History* mode in the picture

The value of the parameter *_newTime* will be invalid for the third example (deactivating the *History* mode).

Example

```
BOOL _blnHistory ; variable that specifies whether the History mode is
or is not activated
TIME _historyTime ; current history time, if exists

ENTRY OnHistoryTime(IN TIME _newTime)
  IF _newTime\VLD THEN
    IF ! _blnHistory THEN
      ; activating the History mode
      _blnHistory := @TRUE
    ENDIF
    ; history time
    _historyTime := _newTime
  ELSE ; deactivating the History mode
    _blnHistory := @FALSE
  ENDIF
END OnHistoryTime

BEGIN
  _blnHistory := @FALSE
ENDIF
```



Related pages:

[Picture event handler](#)

[Picture events](#)

[%HI_GetHistoryTime function](#)