

# HI\_GetOwnerHBJ

## %HI\_GetOwnerHBJ function

Function	The function returns the unique identifier (HOBJ) of the picture which the current picture is inserted as a subpicture to.	
Declaration	<pre>HBJ %HI_GetOwnerHBJ(     [BOOL in bPhysical := True] )</pre>	
Parameters	<b>bPhysical</b>	If the value of parameter is <b>True</b> , the function returns a basic HOBJ of the picture which the current picture is inserted to. If the value of parameter is <b>False</b> , the function returns a dynamic (unique) HOBJ of the instance picture which the current picture is inserted to.
Description	If the picture is not opened as a subpicture, the return value is 0.	
Example	<pre>ENTRY btn_OnClick     _ownerHBJ := %HI_GetOwnerHBJ()     _ownerInstance := %HI_GetOwnerInstance()     CALL [(_ownerHBJ)] Entry(_i) SYNC ON _FROM_HIP INSTANCE _ownerInstance     _i := _i + 1 END btn_OnClick</pre>	
	There is called the RPC procedure <i>Entry</i> of the picture, that contains current picture as a subpicture.	
Note 1	See also <a href="#">%HI_GetOwnerInstance</a> .	
Note 2	This function exists also in <a href="#">%HIX_version</a> . It enables to find out HBJ also from other pictures than the current subpicture. HIX function works unless the picture, addressed via [hobj, instanceld], contains ESL script.	



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